



NCCP INSTRUCTION BEGINNER - CANSKATE COACH

Entry Prerequisites:

1. Must have passed all three Preliminary STARSkate tests;
2. Must have passed at least one Jr. Bronze STARSkate test and;
3. Must be at least 16 years of age

Requirements for CanSkate coach trained:

1. Attend the three day CanSkate course; that now includes Introduction to Competition Part A: Make Ethical Decisions and Planning a Practice modules;
2. Complete the CanSkate assignment successfully; and
3. Hold a valid first aid certificate (every three years)

Effective September 1, 2009, once a coach has achieved the CanSkate trained status and has not yet achieved the Primary STARSkate coach trained status the coach has two years to become CanSkate coach certified from the date they first registered as a Skate Canada CanSkate Coach.

Requirements for CanSkate coach evaluated and certified:

1. Complete the CanSkate Coach Mentorship Program:
 - Observe three CanSkate sessions with a mentor coach
 - Complete the observation diary pages
 - Develop a CanSkate group lesson plan and relevant Emergency Action Plan (EAP)
 - Teach the group lesson plan in front of your mentor coach
 - Outline a CanSkate session on paper: create a 45 or 60 minute CanSkate session detailing information on the four main parts – warm-up, group lesson, group activities and cool-down
2. Complete the Make Ethical Decisions (MED) on-line evaluation module:
 - Following the training of this module at the CanSkate course, coaches must log on to www.coach.ca and take the on-line evaluation of this module to receive credit for the NCCP outcome – Make Ethical Decisions.

Summary:

- ✓ CanSkate coach trained (course and assignment)
- ✓ CanSkate coach evaluated (trained status + mentorship program)
- ✓ CanSkate coach certified (evaluated status + MED on-line module)

Please note: A trained or certified CanSkate coach is qualified to teach only CanSkate skills on a club's CanSkate session.

For course information details, please contact your **section course administrator**.